# • AGILEPOINT

# AgileExtender Framework Guide

AgilePoint BPMS v5.0 R2

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## Preface

## **Disclaimer of Warranty**

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## Virus-free software policy

AgilePoint recognizes that viruses are a significant security consideration for our customers. To date, we have had no report of AgilePoint BPMS carries any virus. AgilePoint takes the following measures to ensure our software is free of viruses upon delivery:

- AgilePoint is built on top of Microsoft .NET framework. The pre-compiled executable is a.NET Common Language Runtime (CLR) application, not a native machine binary. As far as is known at this time, there are no viruses that infect .NET CLR executables.
- The virtual environment for the product packaging process in is fully isolated and protected, and anti-virus software is installed and running during packaging.
- The deliverable package is scanned by anti-virus software before upload to our customer download site.

## **Document Revision Numbers**

AgilePoint documentation uses the revision number format **rX.Y.Z**. The letters and numbers in this revision number can be interpreted as follows:

- r Indicates "revision." This helps to differentiate the document version numbers, which start with v.
- X The major version number for AgilePoint BPMS to which this document refers. For example, AgilePoint releases 5.0, 5.0 SP1, and 5.5 would all have an X value of 5.
- **Y** The major document revision number. This number typically changes only when either there is a new AgilePoint release, or there are major changes to the document.
- **Z** The minor document revision number. This number is incremented each time the document is republished.

## **AgilePoint Documentation in PDF and HTML**

AgilePoint documentation is provided in both print-friendly (PDF) and web-based (HTML) formats.

#### **Advantages of HTML Documentation**

- HTML is the primary delivery format for AgilePoint documentation.
- Unified, global search across all documentation. PDF documents allow you to search only within the context
  of a given PDF file.
- All hyperlinks supported. Links in PDFs are only supported in certain contexts.
- "One-stop shopping" for all information related to AgilePoint BPMS.
- The HTML documentation is updated more frequently than the PDF documentation. Web-based documentation is updated periodically between AgilePoint releases to address errors and omissions, but the PDF documentation is updated only at the time of a software release.

#### **Advantages of PDF Documentation**

PDFs can be more easily **printed**, **archived**, and **transferred** (such as by FTP or email) than HTML documentation.

For more information, see Downloading Files and Sharing Links from the Documentation Library in the Documentation Library.

## **Opening the Documentation Library**

To open the AgilePoint Documentation Library, do the following.

#### **Prerequisites**

You must have a valid account on the AgilePoint Support Portal.

#### Instructions

- 1. Log on to the AgilePoint Support Portal.
- 2. Click Documentation.
- 3. On the **Documentation** page, click the documentation library for your AgilePoint release.
  - For AgilePoint BPMS v5.0 SP1 and higher, the web-based documentation library opens in a new tab or window in your web browser.

• For releases prior to v5.0 SP1, a download starts for a Zip file with the PDF documentation for your release.

## **Finding Information in the Documentation Library**

The information in this topic will help you to locate information in the AgilePoint Documentation Library.

#### **Using the Table of Contents**

The table of contents in the AgilePoint Documentation Library is divided by content areas. For example, the Installation section includes all the information you need to install AgilePoint BPMS. The AgilePoint API section includes information about the AgilePoint APIs.

You can use the Table of Contents to explore the AgilePoint documentation content and find the information you want.

#### Searching

The web-based documentation includes a centralized search for all documentation content. To search for information:

1. In the AgilePoint Documentation Library, click the **Search** tab. In the Search box, enter **1 search team**, and click **Search**.

The search results display in alphabetical order by topic title.

It is important to understand that the third-party software AgilePoint uses to generate web-based documentation allows only 1 search term. More than 1 search term will cause the search to fail.

AgilePoint recommends using a relatively unique search term to find the information you need. For example, entering a common term, such as "process," will return a high percentage of the total documentation topics in the search results.

2. Browse the list of topic titles to find the information you want.

#### **Printing**

The PDF documentation is provided mainly for the purpose of printing and archiving. To print a set of information:

- 1. Navigate to the main page of the Documentation Library from which you want to print.
- 2. In the list of documents, click the document name in the **PDF** column.
- 3. From your PDF reader software, print the portion of the document you want.

## Downloading Files and Sharing Links from the Documentation Library

You can download and share files AgilePoint's documentation library as you would in any other web page. Note that if you send links to recipients, they must have a Support Portal login to view the file.

These procedures are common examples based on Internet Explorer with the Adobe Reader plug-in. Exact procedures may vary depending on your web browser, PDF viewer, and email client configuration.

#### Share a Link to an HTML Topic

- 1. Navigate to the topic you want to share.
- 2. Copy the URL in the Location box in your web browser.
- 3. Paste the URL in an email, IM client, etc.

#### Share a Link to a PDF Document

- 1. In Internet Explorer, navigate to the Documentation Library home page.
- 2. In the PDF column, right-click the name of the PDF file you want to share.
- 3. In the quick menu, click **Copy shortcut**.
- 4. Paste the URL in an email, IM client, etc.

#### Save a Copy of a PDF Document

- 1. In Internet Explorer, open the Documentation Library home page.
- 2. In the **PDF** column, click the name of the PDF file you want to share.
- 3. In the Adobe Reader plug-in, click **Save** button.

## **Contacting AgilePoint Sales**

AgilePoint is a leading Business Process Management System (BPMS) provider created by a team of driven people who strive to incorporate the principles of relentless innovation for the benefit of our customers. Our mission is to help companies of any size attain and sustain operational success through process excellence.

Headquarters: AgilePoint Corporation 1916C Old Middlefield Way Mountain View, CA 94043, USA

Tel: (650) 968 - 6789

Fax: (650) 968 - 6785

Email: info@agilepoint.com

Web site: www.agilepoint.com

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# AgileExtender Framework

This document provides information and examples regarding the AgileExtender Framework.

An AgileExtender is a type of AgileShape that allows users to overlay the AgilePoint process model with custom behavior. An AgileExtender is a kind of "meta shape" that runs on top of or in parallel to the process, rather than running inline within the process flow. This provides increased extensibility and allows layers of powerful functionality to be added to the process without making the core process model unnecessarily complex.

You can create custom AgileExtenders using the AgileExtender Framework. The AgileExtender Framework provides a module that captures process-level events and activity-level events. It can also use APIs to interact with the AgilePoint Server engine.

# Main Components

AgileExtender is composed of three basic components:

- WFProcessPluggableAdapter
- WFProcessPluggableAdapterDescriptor
- A windows Configuration form that enables the end user to customize the behavior.

WFProcessPluggableAdapterDescriptor and the configuration forms are used at design time, whereas the WFProcessPluggableAdapter is used at runtime.

There are three main parts of an AgileExtender:

- Design time properties
- Deployment time behavior
- Runtime behavior

# Creating a New AgileExtender Project

To create a new AgileExtender project:

- 1. In AgilePoint Developer, click File > New > Project.
- 2. On the New Project window, click AgileExtender.
- 3. Enter the Name, Location, and Solution Name as required, and click OK.
- 4. On the Add Sample Custom Dialog window, Complete the fields as required. For more information, see Add Sample Custom Dialog Window in the Documentation Library.

## **Add Sample Custom Dialog Window**

Adds a sample dialog box to your project, which you can use as a template. Adding this dialog can save you time in developing an interface for user input.

😂 AgilePart Wizard	x	
	REVELOPER 🗙	
Welcome to the AgilePart Wizard		
This Wizard allows you to add sample	custom dialog to the project	
Add Sample Custom Dialog		
Custom Dialog Type		
<ul> <li>Windows Form (WinForm)</li> </ul>		
C Windows Presentation Foundation (WPF)		
	🥪 <u>O</u> K 🔀 <u>C</u> ancel	

## **Field Definitions**

Field Name	Definition
Add Sample Custom Dialog	If selected, creates a sample dialog box you can use as a template.
Custom Dialog Type	<ul> <li>Windows Form (WinForm) - Creates a WinForm type sample dialog box.</li> </ul>

Field Name	Definition
	<ul> <li>Windows Presentation Foundation (WPF) - Creates a WPF type sample dialog box.</li> </ul>

## **Generated Files**

Once you have created the AgileExtender project, the following files appear in the **Solution Explorer** (in addition to other standard AgilePoint project files):

- **DesignTime > AgileExtender.Design.cs** Defines the design time properties for the AgileExtender.
- **DesignTime > AgileExtenderConfigForm.cs** If you chose to add a sample custom dialog, provides a form template you can use to provide users design time input.
- **DeployTime > AgileExtender.Deploy.cs** Defines the deployment time behavior for the AgileExtender.
- **Runtime > AgileExtender.cs** Defines the runtime behavior for the AgileExtender.

# **Design Time Properties**

The design time portion of the AgileExtender is used to configure properties that can be used at deployment time or runtime. The Designtime class is inherited from WFProcessPluggableAdapterDescriptor.

Every property has a Category, Description, and Visibility attribute. Multiple properties can be configured under the same Category. The attribute Browsable (true/false) is used to decide the visibility of the property.

You can override the Validate method to write custom logic for validating the user configurations.

The following code sample shows how you can write the design time AgileExtender.

```
using System;
using System.IO;
using System.Xml;
using System.ComponentModel;
using System.Drawing.Design;
using Ascentn.Workflow.Base;
using System.Xml.Serialization;
namespace Ascentn.AgileExtender.Sample
    /// <summary>
    /// This class is AgileExtender design time class that will be
    /// used by AgilePoint Envision.
    /// </summary>
    public partial class MyAgileExtenderDescriptor :
        WFProcessPluggableAdapterDescriptor
    {
        #region Fields
        private string m Property1;
        private int m Property2;
        private string m ConfigItem1;
        private string m_ConfigItem2;
        #endregion Fields
        #region Constructor
        public MyAgileExtenderDescriptor()
        {
            m Property1 = string.Empty;
            m Property2 = 0;
            m ConfigItem1 = string.Empty;
            m ConfigItem2 = string.Empty;
        }
        #endregion
        #region [ Exposed Properties ]
        /// <summary>
        /// A sample property of type string
        /// </summary>
        [
            Category("Custom Property"),
            Description ("description for Property1..."),
            XmlElement("Property1")
```

```
1
public string Property1
{
    get
    {
        return m Property1;
    }
    set
    {
        m Property1 = value;
    }
}
/// <summary>
/// A sample property of type Integer
/// </summary>
Γ
Category ("Custom Property"),
Description ("description for Property2..."),
XmlElement("Property2")
1
public int Property2
{
    get
    {
        return m_Property2;
    }
    set
    {
        m Property2 = value;
    }
}
/// <summary>
/// A sample property of type DialogBox
/// </summary>
[
    Category ("Custom Property"),
    Description ("Configure properties"),
    XmlElement("Configure"),
    Editor(typeof(WFProcessPluggableAdapterPropertyModalEditor
        <MyAgileExtenderDescriptor, AgileExtenderConfigForm>),
        typeof(UITypeEditor))
1
public string Configure
{
    get
    {
        return "{Sample Configuration}";
    }
}
#endregion
#region [ Hidden Properties ]
[Browsable(false), XmlIgnore()]
public override System.Xml.XmlDocument Configuration
{
    get
```

```
string xml = ShUtil.Serialize(this);
        XmlDocument xmlDoc = new XmlDocument();
        xmlDoc.LoadXml(xml);
        return xmlDoc;
    }
    set
    {
        XmlDocument xmlDoc = value;
        MyAgileExtenderDescriptor aeDescriptor =
             (MyAgileExtenderDescriptor)ShUtil.Deserialize
             (value.OuterXml, this.GetType());
        this.m Property1 = aeDescriptor.m Property1;
        this.m Property2 = aeDescriptor.m Property2;
        this.m ConfigItem1 = aeDescriptor.m ConfigItem1;
        this.m ConfigItem2 = aeDescriptor.m ConfigItem2;
    }
}
/// <summary>
/// A sample property for Configuration DialogBox
/// </summary>
Γ
Category ("Custom Property"),
Description("description for ConfigItem1..."),
Browsable(false)
]
public string ConfigItem1
{
    get
    {
        string property = m ConfigItem1;
        if (property == null) property = "";
        return property;
    }
    set
    {
        m ConfigItem1 = value;
    }
}
/// <summary>
/// A sample property for Configuration DialogBox
/// </summary>
Γ
Category ("Custom Property"),
Description("description for ConfigItem2..."),
Browsable (false)
]
public string ConfigItem2
{
    get
    {
        string property = m_ConfigItem2;
        if (property == null) property = "";
        return property;
    }
    set
    {
        m ConfigItem2 = value;
    }
```

```
#endregion
#region [ Validation methods ]
/// <summary>
/// Data Validation
/// </summary>
public override void Validate()
{
    if (string.IsNullOrEmpty(m_Property1))
        {
        throw new InvalidDataException("Property1 of Agile
            Extender is required.");
    }
    #endregion
}
```

# **Deployment Time Behavior**

Deployment Time behavior is useful when you want to perform a custom action during process deployment to AgilePoint Server. Deployment Time behavior runs on AgilePoint Server when process templates are created, checked in, checked out, released, or deleted.

```
using System;
using System.IO;
using System.Xml;
using System.ComponentModel;
using System.Drawing.Design;
using Ascentn.Workflow.Base;
using System.Xml.Serialization;
namespace Ascentn.AgileExtender.Sample
    public partial class MyAgileExtenderDescriptor
    {
        #region [ Constructor ]
        public MyAgileExtenderDescriptor(bool designTime)
            : base(designTime)
        {
            if (!base.DesignTime)
            {
                this.CreateProcessDefinition += new
                    EventHandler<WFCreateProcessDefinitionArgs>
                    (OnCreateProcessDefnition);
                this.CheckoutProcessDefinition += new
                    EventHandler<WFCheckoutProcessDefinitionArgs>
                     (OnCheckoutProcessDefinition);
                this.DeleteProcessDefinition += new
                    EventHandler<WFDeleteProcessDefinitionArgs>
                     (OnDeleteProcessDefinition);
                //Add the necessary event handlers
            }
        }
        #endregion
        #region [ Event Handlers ]
        private void OnDeleteProcessDefinition(object sender,
            WFDeleteProcessDefinitionArgs e)
        {
            Logger.WriteLine
                ("MyAgileExtenderDescriptor.OnDeleteProcessDefinition,
                {0}", base.ComponentTypeID);
        }
        private void OnCreateProcessDefnition(object sender,
            WFCreateProcessDefinitionArgs e)
        {
            Logger.WriteLine
                ("MyAgileExtenderDescriptor.OnCreateProcessDefnition,
                {0}", base.ComponentTypeID);
```

The user can get IWFAPI & IWFAdm object from the event args. These objects can then be further used to interact with AgilePoint Server. For deployment time behavior, create a delegate for the deployment events in the constructor, and add code in event handlers to handle the events in a customized way. The following events can be customized according to user requirements:

- **Delete Process Definition** This event will be triggered when an existing Process definition is deleted from AgilePoint Server.
- Check In Process Definition This event will be triggered when a process is checked in to AgilePoint Server.
- Check Out Process Definition This event is triggered when a process is checked out from AgilePoint Server.
- Release Process Definition This event is triggered by AgilePoint server when a process is released.
- **Disable Process Definition** This event is triggered by AgilePoint Server when a process is disabled by AgilePoint server.

## **Case study**

#### Problem

Whenever a new AgileForm based process is created or checked in to AgilePoint Server from either Envision or Enterprise Manager, the form definition must be inserted in a custom database.

#### Solution

Create an AgileExtender, and write event handlers for create and check in process definition events.

In the event handlers, get the form definition, and insert in the custom database. These events (create process and check in process) will be triggered by AgilePoint Server whenever a new AgileForm based process is created or checked in to AgilePoint Server.

```
public AgileFormAgileExtenderDescriptor(bool designTime)
  : base(designTime)
{
    if (!base.DesignTime)
    {
        this.CheckinProcessDefinition+=new
        EventHandler<WFCheckinProcessDefinitionArgs>
        (OnCheckInProcessDefination);
        this.CreateProcessDefinition+=new
        EventHandler<WFCreateProcessDefinitionArgs>
        (AgileFormAgileExtenderDescriptor_CreateProcessDefinition);
    }
}
```

}

# **Runtime Behavior**

Runtime behavior occurs on the AgilePoint Server as the process model is running. The runtime class is inherited from WFProcessPluggableAdapter.

The Typical Constructor will look as follows :

#### Example

```
using System;
using System.ComponentModel;
using System.Collections;
using Ascentn.Workflow.Base;
namespace Ascentn.AgileExtender.Sample
{
    /// <summary>
    /// This class is AgileExtender runtime class that will be
    /// invoked by AgilePoint Server.
    /// </summary>
    [AgileExtender("{305F5DC5-14F3-4151-946E-2D594DA695E5}",
        "AgileExtender Event", typeof(MyAgileExtenderDescriptor))]
   public class MyAgileExtender : WFProcessPluggableAdapter
        #region Constructor
        public MyAgileExtender (WFProcessInstance instance)
            : base(instance)
        {
            base.AssignWorkItem += new
                EventHandler(OnAssignWorkItem);
            base.CancelWorkItem += new
               EventHandler(OnCancelWorkItem);
            base.CompleteWorkItem += new
                EventHandler (OnCompleteWorkItem);
            base.EnterActivityInstance += new
                EventHandler(OnEnterActivityInstance);
            base.LeaveActivityInstance += new
                EventHandler(OnLeaveActivityInstance);
            base.ReassignWorkItem += new
                EventHandler (OnReassignWorkItem);
            base.WorkItemOverdue += new
                EventHandler(OnWorkItemOverdue);
            base.WorkItemAssigned += new
                EventHandler (OnWorkItemAssigned);
            base.ResolvingPoolMembers += new
                EventHandler (OnResolvingPoolMembers);
            base.CancelProcessInstance += new
                EventHandler(OnCancelProcessInstance);
            base.CompleteProcedure += new
                EventHandler (OnCompleteProcedure);
            base.CreateProcessInstance += new
                EventHandler (OnCreateProcessInstance);
            base.DeliverNotification += new
                EventHandler (OnDeliverNotification);
```

```
base.ProcessInstanceFaulting += new
       EventHandler(OnProcessInstanceFaulting);
   base.ResumeProcessInstance += new
       EventHandler (OnResumeProcessInstance);
   base.SuspendProcessInstance += new
       EventHandler (OnSuspendProcessInstance);
   base.StopProcessInstance += new
       EventHandler(OnStopProcessInstance);
   base.StartProcessInstance += new
       EventHandler(OnStartProcessInstance);
   base.ScheduledItemTimeout += new
       EventHandler (OnScheduledItemTimeout);
   base.UpdateCustomAttributes += new
       EventHandler(OnUpdateCustomAttributes);
   base.RollbackProcessInstance += new
       EventHandler(OnRollbackProcessInstance);
   base.MigrateProcessInstance += new
       EventHandler(OnMigrateProcessInstance);
   base.CompletingWorkItem += new
       EventHandler(OnCompletingWorkItem);
   base.CancallingWorkItem += new
       EventHandler(OnCancellingWorkItem);
}
#endregion
#region Event Handlers
private void OnMigrateProcessInstance(Object sender,
    System.EventArgs e)
{
    WFMigrateProcessInstanceEventArgs args = e as
        WFMigrateProcessInstanceEventArgs;
    Logger.WriteLine("MyAgileExtender.OnMigrateProcessInstance,
        {0}", args.MigrationInstruction);
    //Put your code here
}
private void OnRollbackProcessInstance(Object sender,
    System.EventArgs e)
{
    WFRollbackProcessInstanceEventArgs args = e as
        WFRollbackProcessInstanceEventArgs;
    //Put your code here
    Logger.WriteLine("MyAgileExtender.OnRollbackProcessInstance,
        target activity instance ID='{0}'",
        args.ActivityInstanceID);
}
private void OnUpdateCustomAttributes(Object sender,
    System.EventArgs e)
{
    WFUpdateCustomAttributesEventArgs args = e as
        WFUpdateCustomAttributesEventArgs;
    Logger.WriteLine("MyAgileExtender.OnUpdateCustomAttributes,
        ModifiedDate={0}, ModifiedBy={1}, before={2},
        after={3}", args.SentDate, args.ModifiedBy,
        args.BeforeUpdate.AttrXml, args.AfterUpdate.AttrXml);
    //Put your code here
```

```
}
private void OnScheduledItemTimeout(Object sender,
    System.EventArgs e)
{
    WFScheduleItemTimeoutEventArgs args = e as
       WFScheduleItemTimeoutEventArgs;
    Logger.WriteLine("MyAgileExtender.OnScheduledItemTimeout,
       ItemID={0}, Parameter={1}", args.ItemID,
        args.Parameter);
    //Put your code here
}
private void OnStartProcessInstance(Object sender,
    System.EventArgs e)
{
    System.Xml.XmlDocument config = base.Configuration;
    Logger.WriteLine("MyAgileExtender.OnStartProcessInstance,
        config={0}", config.OuterXml);
    //Put your code here
}
private void OnStopProcessInstance(Object sender,
    System.EventArgs e)
{
   Logger.WriteLine("MyAgileExtender.OnStopProcessInstance");
    //Put your code here
}
private void OnSuspendProcessInstance(Object sender,
    System.EventArgs e)
{
   Logger.WriteLine("MyAgileExtender.OnSuspendProcessInstance");
    //Put your code here
}
private void OnResumeProcessInstance(Object sender,
    System.EventArgs e)
{
   Logger.WriteLine("MyAgileExtender.OnResumeProcessInstance");
    //Put your code here
}
private void OnProcessInstanceFaulting(Object sender,
    System.EventArgs e)
{
    WFProcessInstanceFaultingEventArgs args = e as
        WFProcessInstanceFaultingEventArgs;
    Logger.WriteLine("MyAgileExtender.OnProcessInstanceFaulting,
        {0}", args.FaultingException);
    //Put your code here
}
private void OnDeliverNotification(Object sender,
    System.EventArgs e)
```

```
Logger.WriteLine("MyAgileExtender.OnDeliverNotification");
    //Put your code here
}
private void OnCompleteProcedure(Object sender,
    System.EventArgs e)
{
    Logger.WriteLine("MyAgileExtender.OnCompleteProcedure");
}
private void OnCreateProcessInstance(Object sender,
    System.EventArgs e)
{
   Logger.WriteLine("MyAgileExtender.OnCreateProcessInstance");
    //Put your code here
}
private void OnCancelProcessInstance(Object sender,
    System.EventArgs e)
{
   Logger.WriteLine("MyAgileExtender.OnCancelProcessInstance");
    //Put your code here
}
private void OnResolvingPoolMembers (Object sender,
    System.EventArgs e)
{
    WFActivityInstanceEventArgs args = e as
        WFActivityInstanceEventArgs;
    Logger.WriteLine("MyAgileExtender.OnResolvingPoolMembers,
        Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnEnterActivityInstance(Object sender,
    System.EventArgs e)
{
    WFActivityInstanceEventArgs args = e as
        WFActivityInstanceEventArgs;
    Logger.WriteLine("MyAgileExtender.OnEnterActivityInstance,
        Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnAssignWorkItem(Object sender,
    System.EventArgs e)
{
    WFGenerateManualWorkItemEventArgs args = e as
        WFGenerateManualWorkItemEventArgs;
    Logger.WriteLine("MyAgileExtender.OnAssignWorkItem,
        Activity Instance={0}",
        args.ActivityInstance.DisplayName);
```

```
//Put your code here
}
private void OnCancelWorkItem(Object sender,
    System.EventArgs e)
{
   WFManualWorkItemEventArgs args = e as
       WFManualWorkItemEventArgs;
    Logger.WriteLine("MyAgileExtender.OnCancelWorkItem,
       Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnCompleteWorkItem(Object sender,
    System.EventArgs e)
{
    WFManualWorkItemEventArgs args = e as
       WFManualWorkItemEventArgs;
    Logger.WriteLine("MyAgileExtender.OnCompleteWorkItem,
       Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnLeaveActivityInstance(Object sender,
    System.EventArgs e)
{
    WFActivityInstanceEventArgs args = e as
       WFActivityInstanceEventArgs;
   Logger.WriteLine("MyAgileExtender.OnLeaveActivityInstance,
       Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnReassignWorkItem(Object sender,
    System.EventArgs e)
{
    WFManualWorkItemEventArgs args = e as
       WFManualWorkItemEventArgs;
    Logger.WriteLine("MyAgileExtender.OnReassignWorkItem,
       Activity Instance={0}",
        args.ActivityInstance.DisplayName);
    //Put your code here
}
private void OnWorkItemAssigned(Object sender,
    System.EventArgs e)
{
    WFManualWorkItemEventArgs args = e as
        WFManualWorkItemEventArgs;
    Logger.WriteLine("MyAgileExtender.OnWorkItemAssigned,
        Activity Instance={0}, {1} workitem(s) assigned",
        args.ActivityInstance, args.WorkItems.Length);
    //Put your code here
```

```
}
    private void OnWorkItemOverdue(Object sender,
        System.EventArgs e)
    {
        WFOverdueWorkItemEventArgs args = e as
            WFOverdueWorkItemEventArgs;
        WFManualWorkItem workItem = args.WorkItem as
            WFManualWorkItem;
        Logger.WriteLine("MyAgileExtender.OnWorkItemOverdue,
            Activity Instance={0}, {1} is about to overdue",
            args.ActivityInstance, workItem.Name);
        //Put your code here
    }
    private void OnCompletingWorkItem (Object sender,
        EventArgs e)
    {
       WFManualWorkItemEventArgs args = e as
            WFManualWorkItemEventArgs;
       Logger.WriteLine("AgileExtender.OnCompleteWorkItem,
            Activity Instance={0}",
            args.ActivityInstance.DisplayName);
       //Put your code here
    }
    private void OnCancellingWorkItem (Object sender,
        EventArgs e)
    {
        WFCancellingManualWorkItemEventArgs args =
            e as WFCancellingManualWorkItemEventArgs;
        Logger.WriteLine("AgileExtender.OnCancellingWorkItem,
            Activity Instance={0}",
            args.ActivityInstance.DisplayName);
        //Put your code here
     }
    #endregion
}
```

# AgileExtender Event Handlers

The tables in this topic list the event handlers for the AgileExtender framework.

### **Event Handlers**

Event	Description
AssignWorkItem	A work item is assigned.
CancelWorkItem	A work item is canceled.
CompleteWorkItem	A work item is completed.
EnterActivityInstance	The process enters an activity instance.
LeaveActivityInstance	The process leaves an activity instance.
ReassignWorkItem	An activity is reassigned.
WorkItemOverdue	The assigned work item becomes overdue.
WorkItemAssigned	An work item is assigned.
ResolvingPoolMembers	The members of a task pool are determined.
ActivateWorkItem	A work item is activated.
CancelProcessInstance	Cancels a running process instance.
CompleteProcedure	Completes a procedure.
CreateProcessInstance	Creates a new process instance.
DeliverNotification	An email notification is sent.
ProcessInstanceFaulting	A process instance fault occurs.
ResumeProcessInstance	Resumes a suspended process instance.
SuspendProcessInstance	Suspends a running process instance.
StopProcessInstance	Stops a running process instance.
StartProcessInstance	Starts a process instance.
ScheduledItemTimeout	A scheduled item is timed out.

Event	Description
UpdateCustomAttributes	Custom attributes are updated.
RollbackProcessInstance	A process instance is rolled back to a previous version.
MigrateProcessInstance	A process instance is migrated to a new version.
QueryCustomAttributes	Queries the values of custom attributes.
CompletingWorkItem	Triggers before the completion of work item is committed.
CancellingWorkItem	Triggers before the cancellation of work item is committed.

# Creating and Registering a Shape in Envision

Once you have created the AgileExtender code, you must register it in Envision.

#### **AgilePoint Server**

To download and register an AgileExtender that is already deployed in AgilePoint Server:

- 1. In AgilePoint Envision, click File > Extend AgilePoint Envision > Register AgileExtender.
- 2. Click the **Download** button.
- 3. Connect to the AgilePoint Server.
- 4. Select an AgileExtender that is available on the server and click OK.



**Note:** If the item (or a previous version of the item) was already registered, you will be prompted to overwrite it or cancel the download.

**Note:** If a previous version of the assembly was already loaded into memory by AgilePoint Server, any changes to the assembly would not take effect until after AgilePoint Server is restarted. Modifying any file in the bin directory will automatically cause IIS to restart AgilePoint Server. However, modifying the assembly will not automatically cause a restart, so if you want any DLL changes to take effect immediately, you would need to restart IIS or the AgilePoint Server.

#### Local File

To register an AgileExtender DLL that is located on your computer's file system:

- 1. Click the Add button.
- 2. Select the appropriate DLL file and click Open.

Once an AgileExtender assembly has been registered, the AgileExtender and its methods will be displayed in the AgileExtender Registration dialog, and they can be used in process templates.

#### **Registering an AgileExtender in Envision**

This command registers a custom AgileExtender component with AgilePoint Envision. Custom AgileExtender components must be registered before they can be used in a process template. After selecting this option, the registration dialog will be displayed.

- 1. In Envision, click File > Extend AgilePoint > Register AgileExtender.
- 2. On the AgileExtender Registration dialog box, click Add.
- 3. Select the DLL file for the AgileExtender , and click **Open**.

Once an AgileExtender assembly has been registered, the AgileExtender and its methods will be displayed in the AgileExtender Registration dialog, and the methods can be used in process templates.